

**2016 AYBS**  
**Boys Baseball Umpire Training**

1. What makes a good umpire:

Good communication	Be Prepared
Shows Confidence	Be Honest
Sportsmanship	Consistency
Desire to get better	Privilege not an obligation

2. Before a game:

Show up 15 minutes early	Get two game balls
Introduce yourself to the coaches	Discuss strike zone and other rules
Start game on time	Grab a Ball/Strike counter at concession stand
• <i>Discuss starting game with both coaches and agree on the time of the last</i>	
○ <i>No inning can start after 8:00pm during the week</i>	
○ <i>On Saturday's the last inning can't begin after 1:45hrs -start of the game</i>	
○ <i>Last game on Saturday can't begin the last inning after 2:00hrs - start of the game</i>	

3. During the game:

Consistent calls	Loud voice
Make calls with conviction	Remain confident

4. Proper positioning in the field:

a) In the right place at the right time:

- Bases empty (behind 1st base and towards 2<sup>nd</sup>)
- Runner on 1<sup>st</sup> (halfway between the mound and 2<sup>nd</sup> base toward 1<sup>st</sup> base side)
- Runner on 1<sup>st</sup> and 2<sup>nd</sup> (halfway between the mound and 2<sup>nd</sup> base toward 3rd base side)
- Runner on 1<sup>st</sup> and 3rd (halfway between the mound and 2<sup>nd</sup> base toward 1<sup>st</sup> base side)
- Runner on 2<sup>nd</sup> (halfway between the mound and 2<sup>nd</sup> base toward 3rd base side)
- Runner on 2<sup>nd</sup> and 3rd (halfway between the mound and 2<sup>nd</sup> base toward 3rd base side)
- Runner on 3<sup>rd</sup> (halfway between the mound and 2<sup>nd</sup> base toward 3rd base side)
- Bases are full (halfway between the mound and 2<sup>nd</sup> base toward 3rd base side)

b) What to look for a where to look:

- Watch the ball so you know where the play is going
- If it's a force out watch the ball and the runners foot to the base
- If it's a tag watch the ball in the mitt and the mitt to the runner
- Make the call and **STICK** with the call

5) Proper positioning behind home plate:

- You have to be close to the catcher
- You have to be low to the catcher
- Make sure you can see the pitcher
- Establish a zone during warm-ups
- Be consistent throughout the game (don't get lazy)

6) Strike Zone:

- Armpits of the batter to the shins of the batter
- AAA = 2 balls outside the plate on both sides
- Majors= 1 ball outside the plate on both sides
- Watch the ball cross the plate and then make the call
- Be confident and vocal with your call (crowd should hear you)
- Squat so your eyes are at the top of the strike zone
  - Anything above your eyes is a ball

7) Misc calls:

- Infield fly rules (Majors only)
  - Ball must be a routine pop fly in the infield with minimal effort to catch
  - Umpire must yell "INFIELD FLY"
- Fair/Foul balls
- Runner interference
  - Runner is out if fielder is making a legitimate play
  - Runner gets an extra base if the fielder is interfering with the runner
- Ball hits runner off the bat

8) If a Coach has an issue with a call:

- Listen to what the coach has to say
- Ask the coach from the other team to join the conversation
- Stick with your decision unless both coaches agree there was a mistake

8) After the game:

Shake both coaches hands	Return game balls to coaches
Ask the coaches for any feedback	Return Ball/Strike Counter to concession stand
Pick up money from concession stand	

9) During the season:

- Coaches provided feedback after each game on the umpires
- You'll be asked to improve on areas that have been identified (voice, strike zone, etc)
- The schedule will be based on ability, flexibility to work, attitude and improvement
- This is your opportunity to work, not your Mom and Dad making you work!
- If you're old enough to make money, then you're old enough to communicate with adults.

10) Contacts:

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